



Oguz Gelal

Software & Web Developer

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Latest version of my CV could be found at oguzgelal.com/cv

Objective

Maintaining my academic success along with my professional career.

Education

VRIJE UNIVERSITEIT BRUSSEL – Brussels, Belgium 09/2016 – PRESENT
Master's degree in Computer Science

OZYEGIN UNIVERSITY – Istanbul, Turkey 09/2011 – 06/2015
Bachelor's degree in Computer Science
Graduated with an 3.27 GPA (on a 4.0 scale) - Received an honor certificate.
Honors: 100% scholarship received from the significant achievement obtained on the "Computer Games Workshop 3"

ISIKKENT HIGH SCHOOL – Izmir, Turkey 09/2007 – 06/2011

Work Experience

TOPTAL – Silicon Valley, CA, United States (Remote) 10/2015 – PRESENT
Software & Web Developer
Participating in Toptal community where only best 3% of the engineers gets accepted. Building global clients projects.

MARKETMUSE – Boston, United States (Remote) 10/2015 – PRESENT
Front-end Developer (Via Toptal)
Developing and improving marketmuse.com with an agile team of engineers and testers. (marketmuse.com)

SONNE & NIELSEN – Copenhagen, Denmark (Remote) 09/2016 – PRESENT
Front-end Developer (Via Toptal)
Enhancements and maintenance of multiple products using Ionic, Angular, Angular2. (www.sonnenielsen.dk)

SYNDCATE – Toronto, Ontario, Canada (Remote) 10/2015 – 09/2016
Full-stack Developer (Via Toptal)
Developed an Android & iOS application using Ionic Framework, Cordova, AngularJS (front-end); PHP, Laravel Framework (backend). (syndcate.com)

WEBRAZZI – Istanbul, Turkey 07/2015 – 10/2015
Software & Web Developer
Developed a sophisticated statistical tool to monitor Wordpress sites.

CUBIC.FM – Istanbul, Turkey 09/2014 – 06/2015
Front-end Developer
Created and improved the whole front-end structure. Developed the Chrome extension.

NETAS – Istanbul, Turkey 06/2014 – 09/2014
Intern & Software Developer
Played an active role on developing and debugging the EXPERiUS software.

4W TECHNOLOGIES – Chennai, India 06/2013 – 09/2013
Summer Intern – Software Developer
Learned Cache Object Script. Built a console chess game and developed a web interface to several console Cache applications.

MEVKI SOFTWARE – Izmir, Turkey 06/2012 – 09/2012
Intern – Software Developer
Wrote plugins to WHMCS software and built websites for customers.

Projects, Research studies & Publications

- WIRTUAL** – Next Generation User Interfaces | VUB 2017
A front-end framework for creating websites in Virtual Reality using nothing but HTML and CSS (and optionally Javascript) (github.com/oguzgelal/wirtual)
- PROCESSING INTRODUCTORY ARTICLES** – Toptal Engineering Blog 2016
Authored two introductory articles on the Processing Language, which later got published on Toptal Engineering blog. (toptal.com/resume/oguz-gelal)
- SOCIAL SURF** – Senior Project (socialsurf.io) 2015
Built a Cloud based web application which allows users that are browsing the same webpage to have an instant chat. (socialsurf.io)
- SEMANTIC WEB LIBRARY (SEMANTJS)** 2015
Developed a free and open source Javascript library for building Semantic Web and Linked Data applications. (github.com/oguzgelal/SemanticJS)
- SIMPLE CPU EMULATOR** – Ozyegin University 2012
Developed a Simple CPU that is able to run simple assembly commands with Verilog (via Xilinx IDE) as a CS240 Project
- LINE FOLLOWER ROBOT** – Ozyegin University 2012
Developed the hardware and the software of a simple robot able to follow lines drawn on the floor.

Activities

- ENTREPRENEURSHIP CONTEST** – Istanbul, Turkey 06/2015
“6 Sayinede 1 Fikir” Contest (by Logo Software)
Participated with the project Social Surf and came in first place. Won a ticket to Web Summit 2015 held in Dublin, Ireland.
- COMPUTER GAMES WORKSHOP** – Ozyegin University 02/2012 – 07/2014
Teaching assistant (Computer Games Workshop 4 - 6)
Assisted students with understanding and applying the basics of Processing language. Took an active role in supporting students to debug their games. Developed a sample TETRIS and Shooting Game for students to take as an example.

Skills

- Programming Languages** - Javascript, TypeScript, PHP, HTML & CSS, Java, C/C++, Java, Processing, Swift, F#, SQL, Verilog, Perl, Bash, Prolog
- Frameworks & Models** - Angular2 (JS/TypeScript), AngularJS (JS), Ionic Framework, Ionic2, MeteorJS (JS), React (JS), Flux Architecture, BackboneJS (JS), Express (JS), Slim (PHP), F3 (PHP), Laravel (PHP), JSP & JSF (Java), ACM (Java)
- Tools** - Git, SVN, Terminal, Vi / Vim, Grunt, Gulp, Apache, Nginx, Docker
- Language** - Written and oral fluency in English

Extracurricular Activities

- Drawing webcomics about Computer Science (available at ctp200.com)
- Represented the University at the Computer Science seminar BİLMÖK İzmir / Turkey (03/2012)
- Playing piano, participated in various resitals (2001 - Present)
- Playing drums (2010 - Present)
- Table tennis player

References

Available upon request.